Modularité (exemple)

```
#include "stack.h"
#include <stdlib.h>

static void **
grow_buffer(void **old_buffer, int old_size, int new_size)
{
  ...
}
...

struct stack
{
  ...
};

stack
stack_create(void)
{
  stack s = malloc(sizeof(struct stack));
  ...
  return s;
}
```