Gestion manuelle de la mémoire (avec malloc et free)

```
struct complex *
cadd(struct complex *c1, struct complex *c2)
{
  struct complex *result = malloc(sizeof(struct complex))
  result -> re = c1 -> re + c2 -> re;
  result -> im = c1 -> im + c2 -> im;
  retur result;
}

...

  /* ne pas faire ceci */
  struct complex *c = cadd(c1, cadd(c2, c3));

  /* mais ceci */
  struct complex *temp = cadd(c2, c3);
  struct complex *c = cadd(c1, temp);
  free(temp);
```