

4TYE707U – Object Oriented Programming Master Informatique Pôle Universitaire Français

Final Exam, June 3rd 2017 No document except a dictionary, length 3h

Any answer difficult to understand will be considered as false.

You may add any code (method, data, class) not requested each time you think it is necessary.

A class or a method requested may be considered available in the follow-up of the problem, even if you have not treated the question. It is recommended to read all the subject before starting your work.

If you want to use a class (or a given method) from the Java API, and you don't remember its name, give to it an explicit name and explain clearly the goal of the class on your copy.

You may use, each time you think it is comprehensible, an abbreviation instead the complete name of a class or a method, and also use '...' to replace an unmodified part of the code.

The instructions import and package will be not given.

Problem - Circular List

We consider the following class CircularList.

```
public class CircularList {
    private Object[] elements;
    public CircularList(Object... elements) {
        this.elements = elements;
    }
    /** get the element at index i % size(). */
    public Object get(int i) {
        return elements[i % elements.length];
    }
    /** return the first index of the object o in the circular list, -1 if the
     ** object is not present. */
    public int indexOf(Object o) {
        for (int i = 0; i < elements.length; i++) {</pre>
            if (elements[i].equals(o))
                return i;
        }
        return -1;
    }
    /** number of elements contained in the circular list. */
    int size() {
        return elements.length;
    }
}
```

 $\mathbf{Question} \ \mathbf{1} \ \mathrm{Modify} \ \mathbf{CircularList} \ \mathrm{in \ such \ a \ way \ that \ the \ following \ instruction}$

System.out.println(c);

where c is an instance of CircularList and n its size, will give the following result :

Circular list of size \boldsymbol{n}

Question 2 The result of the following instructions

```
Object [] a = {1, 2, 3};
CircularList cl = new CircularList(a);
System.out.print(cl.get(0) + " ");
*** hidden instruction ***
System.out.println(cl.get(0));
```

is

1 4

where the hidden instruction does not contain any reference to cl. Give the content of the hidden instruction and correct this lack of encapsulation.

Question 3 Add a method Object nextElement() which returns the element following the element previously returned by nextElement in the array elements. The first call to nextElement will return the first element of the circular list, i.e. element with index 0. The element which follows the element of index size() - 1 is the element of index 0.

For example, the following instructions

```
CircularList cl = new CircularList(1, 2, 3);
for (int i = 0; i < 10; i++)
    System.out.print(cl.nextElement() + " ");
```

will give the following result :

1 2 3 1 2 3 1 2 3 1

Question 4 Modify CircularList in such a way that calling the method indexOf(Object o) throws an exception ObjectMissingException if the object o is not present. Give the code of the class ObjectMissingException.

Question 5 Modify CircularList in such a way that the type of its elements becomes generic.

Question 6 Modify CircularList in such a way that two circular lists are equals if and only if they contain the same elements in the same order.

Which other method of CircularList (inherited from Object) is it necessary to rewrite? Propose an implementation of it.

 $\mathbf{Question} \ \mathbf{7} \ \mathrm{Now}, \ \mathrm{we \ consider \ a \ new \ class \ CircularButton \ with \ the \ following \ code}:$

```
public class CircularButton<E> extends JButton {
    public CircularButton(CircularList<E> cl) {
        if (cl.size() == 0) {
            throw new IllegalArgumentException();
        }
        setText(cl.nextElement().toString());
        addActionListener(new ActionListener() {
            public void actionPerformed(ActionEvent e) {
                System.out.println(getText());
                setText(cl.nextElement().toString());
            }
        });
    }
    public static void main(String[] args) {
        CircularList<String> cl = new CircularList<>(args);
        CircularButton<String> cb = new CircularButton<>(cl);
        JFrame f = new JFrame();
        f.add(cb);
        f.pack();
        f.setVisible(true);
    }
}
```

Describe in few lines what's happen when we execute the main method of this class.

Question 8 Modify the code of CircularButton by replacing the anonymous inner class used to implement the ActionListener by a lambda expression.

Question 9 Now, we want to be able to use a CircularList as an Iterator. We recall the interface Iterator :

public interface Iterator<E> {

/** Returns true if the iteration has more elements. */
boolean hasNext();

/** Returns the next element in the iteration.
Throws NoSuchElementException if the iteration has no more elements*/
E next();

```
/** Removes from the underlying collection the last element returned by
this iterator (optional operation). This method can be called only once
per call to next(). The behavior of an iterator is unspecified if the
underlying collection is modified while the iteration is in progress in any
way other than by calling this method.
The default implementation throws an instance of
UnsupportedOperationException and performs no other action. */
default void remove();
```

```
/** Performs the given action for each remaining element until all
elements have been processed or the action throws an exception.
The default implementation behaves as if:
while (hasNext())
        action.accept(next());
    */
default void forEachRemaining(Consumer<? super E> action);
```

}

Write a class CircularListIterator which extends CircularList and implements Iterator. The method hasNext() will always return true, except if the circular list is empty. The methods remove() and forEachRemaining() will throw an UnsupportedOperationException (Attention, it is not the default behavior of forEachRemaining()).

To which kind of design pattern corresponds the class CircularListIterator?

Question 10 Propose an other solution for CircularListIterator which uses delegation instead of inheritance.