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exo1.c

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```

#include <stdio.h>
#include <stdlib.h>

/* fonction serie de l'énoncé 1 */
double serie_1(int n, double x)
{
    double u = 1.0;
    double s = u;
    for (int i= 1; i<= n; i++)
    {
        u = u * x / i;
        s += u;
    }
    return s;
}

/* fonction serie de l'énoncé 2 */
double serie_2(int n, double x)
{
    double u = 2.0;
    double s = u;
    for (int i= 1; i<= n; i++)
    {
        u = 3 * u * x / i;
        s += u;
    }
    return s;
}

/* la fonction main n'est pas demandé dans l'énoncé du DS */
int main(int argc, char *argv[]) {
    printf("%f\n", serie_1 (atoi(argv[1]), atof(argv[2])));
    printf("%f\n", serie_2 (atoi(argv[1]), atof(argv[2])));
}

```

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exo2.c

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```

#include <stdio.h>
#include <string.h>
#include <stdlib.h>

/* f supprime le dernier caractère de la chaine s */
void
f(char s[])
{
    int l= strlen(s);
    if (l != 0)
        s[l-1]='\0';
}

/* g supprime le premier caractère de la chaine s */
void
g(char s[])
{
    for(int i=0; s[i] != '\0'; i++)
        s[i]= s[i+1];
}

void
supprimer_k_lettres(char s[], int k)
{
    int l = strlen(s);
    int i;
    for(i=0; i+k < l; i++)
        s[i]= s[i+k];
    s[i]= '\0';
}

int
main(void)
{
    char s[]="totototo";
    f(s);
    printf("<%s\n", s);    /*<tototot>*/
    g(s);
    printf("<%s\n", s);    /*<ototot> */

    supprimer_k_lettres(s, 4);
    printf("<%s\n", s);    /*<ot> */
    supprimer_k_lettres(s, strlen(s)+4);
    printf("<%s\n", s);    /*<> */
    return EXIT_SUCCESS;
}

```

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dist-min-points.c

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```

#include <stdio.h>
#include <stdlib.h>
#include <math.h>

double
distance(double x[], double y[], int n, int i, int j)
{
    double a= x[i] - x[j];
    double b= y[i] - y[j];

    return sqrt( a*a + b*b );
}

double
distance_min_point(double x[], double y[], int n, int i)
{
    int k = (i==0)?1:0;
    double d_min= distance(x, y, n, k, i);
    for(int j= 0; j<n; j++)
    {
        if (j!= i && j!= k)
        {
            double d= distance(x, y, n, j, i);
            if( d< d_min )
                d_min= d;
        }
    }
    return d_min;
}

double
distance_min(double x[], double y[], int n)
{
    double d_min= distance(x, y, n, 0, 1);
    for(int i= 0; i < n; i++)
        for(int j=i+1; j < n; j++)
        {
            double d= distance(x, y, n, i, j);
            if( d< d_min )
                d_min= d;
        }
    return d_min;
}

static void
usage(char* s)
{
    printf("Usage: %s abscisse1 ordonnee1 abscisse2 ordonnee2 [...] \n", s);
    exit(EXIT_FAILURE);
}

void
afficher_points(double x[], double y[], int n)
{
    for(int i=0; i<n; i++)
        printf("P_%d=(%4.2f,%4.2f)\n", i, x[i], y[i]);
}

int
main(int argc, char* argv[])
{
    if(argc < 5 || argc % 2 == 0)
        usage(argv[0]);

    int n= (argc-1)/2;
    double x[n], y[n];
    for(int i=0, j=1; i< n; i++, j+=2)
    {
        x[i]= atof(argv[j]);
        y[i]= atof(argv[j+1]);
    }
}

```

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```

}
}
afficher_points(x, y , n);
printf("Distance minimale entre une paire de points arbitraires est = %4.2f \n ",
        distance_min(x, y, n));
return EXIT_SUCCESS;
}

```

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