



*lAlBlC*:  
a program testing the equivalence of dpda's

P. Henry, G. Sénizergues

Bordeaux 1 university, LaBRI,

January 29-th 2013

# contents

- 1 The problem
- 2 The program: what?
- 3 The program: how?
- 4 The program: examples
- 5 Perspectives

# The PROBLEM

Instance:  $A, B$  deterministic pushdown automata.

Question:  $L(A) = L(B)$ ?

Let us Compute.

# Automata, grammars

pushdown automata  $\leftrightarrow$  context-free grammars

**Deterministic** pushdown automata  $\leftrightarrow$  **strict-deterministic** c.f.  
grammars [Harrison-Havel JCSS 1993]

└ The problem

└ Decision problem:  $L(A) = L(B)$ ?

## Theorem

*The equivalence problem for dpda is **decidable**.*

[GS ICALP 1997] [GS TCS 2001, page 80]

The problem is **primitive recursive**.

[C. Stirling ICALP 2002]

The program: **WHAT** ?

Let  $G = \langle X, V, P \rangle$  a dcf grammar.

Let  $W_1, W_2 \in (X \cup V)^*$ . We call a **witness** of non-equivalence every terminal word  $w \in X^*$  such that

$$w \in (L(W_1) - L(W_2)) \cup (L(W_2) - L(W_1)).$$



Example 0:

$G = \langle \{a, b, c\}, \{S, T\}, P \rangle$  where  $P$  consists of the rules:

$$S \rightarrow aSb + c$$

$$T \rightarrow aTb + c$$

$S \equiv T$  can be proved by the following  $G$ -equality-proof

$$\begin{array}{c}
 \frac{}{a \equiv a} \text{ref} \quad \frac{}{Sb \equiv Tb} \text{sj} \\
 \frac{}{aSb \equiv aTb} \times \quad \frac{}{c \equiv c} \text{ref} \quad \frac{}{T \equiv aTb + c} \text{gr} \\
 \frac{}{aSb + c \equiv aTb + c} + \quad \frac{}{aTb + c \equiv T} \text{sym} \\
 \frac{}{S \equiv aSb + c} \text{gr} \quad \frac{}{aSb + c \equiv T} \text{trans} \\
 \frac{}{S \equiv T} \text{trans} \quad \frac{}{b \equiv b} \text{ref} \\
 \frac{}{Sb \equiv Tb} \times
 \end{array}$$

Example 0: Let  $P := \{(S, T)\}$

This set  $P$  is **self-provable**:  $\forall (W, W') \in P, \forall x \in \{a, b, c\}$

$$(W \odot x, W' \odot x) \in CC(P).$$

$$(S \odot a, T \odot a) = (Sb, Tb)$$

$$(S \odot b, T \odot b) = (0, 0)$$

$$(S \odot c, T \odot c) = (\varepsilon, \varepsilon)$$

$$(Sb, Tb) \in CC(\{(S, T)\})$$

G-EQuality (schemes of) rules:

$$\frac{x \equiv y}{y \equiv x} \text{sym} \quad \frac{x \equiv y \quad y \equiv z}{x \equiv z} \text{trans} \quad \frac{x \equiv x' \quad y \equiv y'}{x + y \equiv x' + y'} +$$

G-EQuality (schemes of) **strict**-rules:

$$\frac{}{x \equiv x} \text{ref} \quad \frac{x \equiv x' \quad y \equiv y'}{x \cdot y \equiv x' \cdot y'} \times$$

G-EQuality **strict**-rules:

$$\overline{S \equiv \sum_{i=1}^n w_i} \text{gr}$$

Instantiations, for sym,trans,+,ref,×: by rational **languages**.

Instantiations, for gr: exactly one instance for each grammar rule.

## Definition

Let  $G$  be a cf grammar. We call  $G$ -equality proof, every finite set  $\mathcal{J} \subset \text{RAT}((X \cup V)^*)$  such that:  $\mathcal{J}$  decomposes as  $\mathcal{J} = P \cup Q$  with

- 1- Every judgment  $q \in Q$  has a proof within the system  $G\text{-EQ}$ , with hypotheses in  $P$ .
- 2- Every judgment  $p \in P$  is a consequence, by some **strict** rule of  $G\text{-EQ}$  of some judgments in  $Q$ .

Remark:

From a **self-provable** set  $P$  and the sequence of rules establishing that  $(W \odot x, W' \odot x) \in \text{CC}(P)$ , one can construct, in linear time, a  **$G$ -equality-proof** for all the pairs of  $P$ .

INPUT:

A strict det grammar and two words  $W_1, W_2$ .

OUTPUT:

- either a **witness** of  $W_1 \not\equiv W_2$
- or a **self-provable** set possessing  $(W_1, W_2)$

The program: **HOW** ?

## Theorem

- 1- For every cf grammar  $G$ , the system  $G$ -EQ is sound for the equality of the generated languages.
- 2- For every *strict deterministic* cf grammar  $G$ , the system  $G$ -EQ is *complete* for the equality of the generated languages.

Proof:

Completeness of  $D_0$  [GS TCS 2001,p.80]

Elimination-lemma [GS TCS 2001,p.100]  $\rightarrow$  completeness of  $D_5$

This  $D_5$ -proof  $\rightarrow$  a self-provable set  $\mathcal{J}$

### First tentative:

- enumerate words
- enumerate equality proofs in  $G$ -EQ in parallel.

### Second tentative:

Compute  $N=f(\|A\| + \|B\|)$ .

- enumerate words (up to length  $N$ )
- or enumerate proofs in  $G$ -EQ (up to depth  $N$ ).



Better idea:

extract from the completeness proof (for  $D_0$ ) some algebraic/algorithmic ideas leading to:

- either a witness of falsity
- or a proof

$X$ : alphabet. Semi-groupoid of **prefix matrices**.

An element of  $D\mathbb{B}_{p,q}\langle\langle X \rangle\rangle$  is a  $p$ - $q$  matrix with coefficients in  $\mathbb{B}\langle\langle X \rangle\rangle$ , such that every line is *prefix*.

$$W \bullet x := (x)^{-1} W$$

$G = \langle X, V, P \rangle$ : strict deterministic grammar.

An element of  $D\mathbb{B}_{p,q} \langle\langle V \rangle\rangle$  is a  $p$ - $q$  matrix with coefficients in  $\mathbb{B} \langle\langle V \rangle\rangle$ , such that every line is *deterministic* (notion inherited from the grammar).

$$v \odot x := \sum_{v \rightarrow m} m \bullet x$$

The map:

$$M = (m_{i,j}) \mapsto (\mathbf{L}(m_{i,j}))$$

- is compatible with matrix product
- is equivariant for the right-operations  $\bullet$  and  $\odot$ .

$X$ : alphabet. Let  $\vec{\alpha}, \vec{\beta} \in \text{DB}_{1,q} \langle\langle X \rangle\rangle$ . A **unifier** of  $(\vec{\alpha}, \vec{\beta})$  is any matrix  $U \in \text{DB}_{q,q} \langle\langle X \rangle\rangle$  such that:

$$\vec{\alpha} \cdot U = \vec{\beta} \cdot U.$$

$U$  is a **MGU** iff, every unifier has the form  $U \cdot T$  with  $T \in \text{DB}_{q,q}$ .  
This notion is lifted to  $\vec{\alpha}, \vec{\beta} \in \text{DRB}_{1,q} \langle\langle V \rangle\rangle$

## Theorem

- 1- Every pair  $\vec{\alpha}, \vec{\beta} \in \mathbb{D}\mathbb{B}_{1,q}\langle\langle V \rangle\rangle$  has a MGU (up to  $\equiv$ )
- 2- This MGU is *unique*, up to  $\equiv$  and up to some right-product by a permutation matrix.
- 3- For pairs  $\vec{\alpha}, \vec{\beta} \in \mathbb{D}\mathbb{R}\mathbb{B}_{1,q}\langle\langle V \rangle\rangle$  the MGU has some representative which is in  $\mathbb{D}\mathbb{R}\mathbb{B}_{q,q}\langle\langle V \rangle\rangle$  and is computable from  $\vec{\alpha}, \vec{\beta}$ .

# Logical/deduction rules

Every **logical** rule:

$$J1, J2, \dots, Jn \rightarrow J'$$

has the property that:

$$\sup\{\nu(J1), \nu(J2) \dots, \nu(Jn)\} \leq \nu(J')$$

(**truth** value increases)

Every **deduction** rule:

$$J1, J2, \dots, Jn \vdash\vdash J'$$

has the property that:

$$\sup\{H(J1), H(J2) \dots, H(Jn)\} \leq H(J')$$

(**cost-function**  $H$  increases)

For the judgment:

$$J = (n, U, V)$$

with  $n$  integer,  $U, V \in \text{DBB}_{1,2}(\langle V \rangle)$ .

$$H(J) := n + \inf\{|w| \mid w \in X^*, w \in L(U) \Leftrightarrow w \notin L(V)\}$$

Typical **logical** rule:

$$(p, U, V) \rightarrow (p + 1, U \odot x, V \odot x)$$

Typical **deduction** rule:

$$\{(p + 1, U \odot x, V \odot x) \mid x \in X\} \Vdash (p, U, V)$$



## Comparison trees

Starting from a node we build a comparison-tree:

- a node is **closed** or **open**
- every node is a **logical**-consequence of the root
- every “closed” node is a **deduction**-consequence of other nodes (usually its sons, but not always)
- when the comparison-tree has closed nodes only, it is a **self-provable** set.

A tactics:

is applied to one node  $n$ .

It modifies the comparison-tree, locally, around this node.

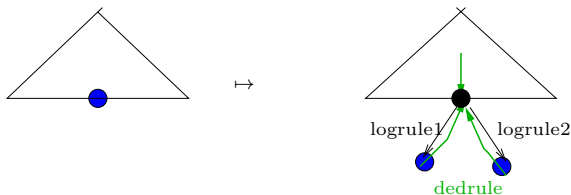


Figure : a tactics

# Simple tactics

TA:

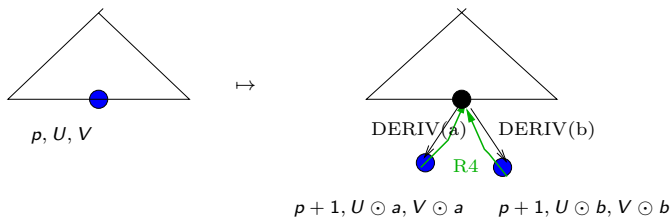


Figure : TA

# Simple tactics

TD:

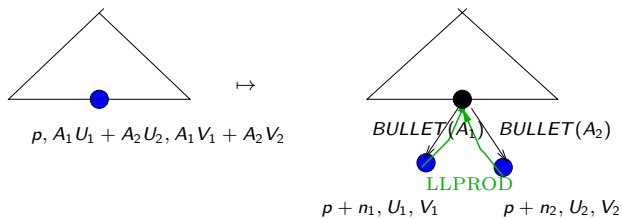


Figure : TD

# Simple tactics

Teq:

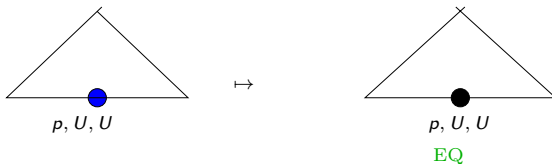


Figure : Teq

# Simple tactics

TREP:

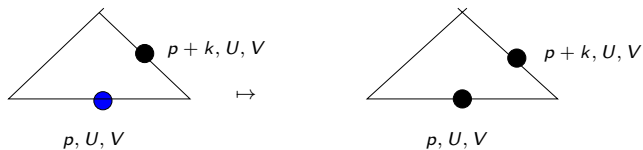


Figure : TREP

# Triangulation

TCM ([GS,TCS 2001 pages 50-60]):

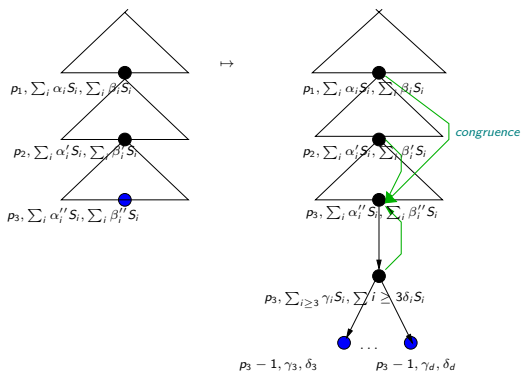


Figure : TCM

# Dynamic Unifiers

TCR:

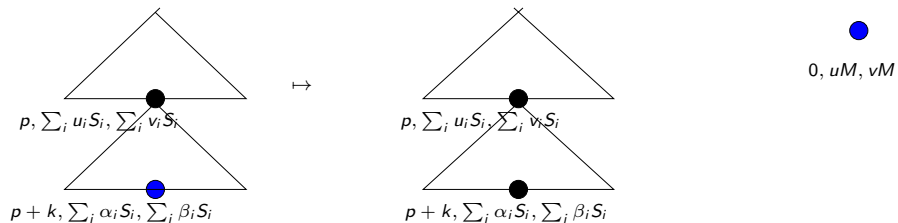


Figure : TCR



witness-lift: function that “lifts” the witness of falsity (initially  $\varepsilon$ ) from a leaf **up** to the root or to a unifier-computation.

A strategy is built from a sequence of tactics and a priority ordering over these tactics.

Implemented by a functionnal:

```
def make-strategy(maxsteps,error-tactics,*tactics)
```

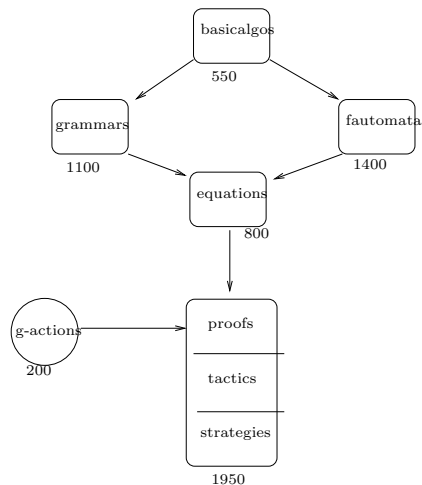


Figure : structure of the program

# The program: EXAMPLES

Input: example2

A2=dpda:

$q1, O, \# \rightarrow q1, A, O$

$q2, O, \# \rightarrow q2, A, O$

$q1, A, a \rightarrow q3$

$q3, A, a \rightarrow q3$

$q3, O, a \rightarrow q3p, O$

$q1, A, b \rightarrow q5$

$q5, A, \varepsilon, \rightarrow q5$

$q3p, O, a \rightarrow q3b, O$

$q1, A, x \rightarrow q1, A, A$

$q5, O, \varepsilon \rightarrow q3$

$q3b, O, a \rightarrow q3$  $q2, A, a \rightarrow q4, A, A$  $qb, O, \varepsilon \rightarrow q3$  $q4, O, a \rightarrow q3$  $q2, A, b \rightarrow qb$  $q2, A, x \rightarrow q2, A, A$  $qb, A, \varepsilon \rightarrow qb$  $q4, A, a \rightarrow q4$  $\langle q1 - O - q3 \rangle \equiv \langle q2 - O - q3 \rangle ?$

---

20 is the depth used for computing the triangulations  
replacing "infty" by an integer is suitable for cautious experiments

---

```
TC=(lambda P,n:TCM(P,n,20))
strategy-DCMA=
make-strategy("infty",Terror,Teq,Trep,TD,TC,TA)
```

Output:136 nodes, 2 TC

Input: example2

---

20 is the depth used for computing the qmgu's  
the mgu are stored in a dictionary (and thus computed only once)  
only one jump is made after the mgu-computation

---

```
TC=(lambda P,n:TCJ-qmgu1-dico(P,n,20))
strategy-DCJqmgudA=
make-strategy("infty",Terror,Teq,Trep,TD,TC,TA)
```

Output: 109 nodes, 2 TC



## Input:example2

---

10 is the depth used for computing the qmgu's  
 the unifiers are stored in a dictionary;  
 unifiers are tested at root positions  
 errors are used for reaching the mgu  
 only one jump is made after the mgu-computation; tree is stopped  
 after the jump

---

```
TC=(lambda P,n:TCR-qmgu1(P,n,10))
strategy-DCRqmgudynA=
make-strategy(50000,Terror-dyn,Teq,Trep,TD,TC,TA)
```

Output:61 nodes, 2 unifiers

## Input:example2

---

10 is the depth used for computing the qmgu's  
 the unifiers are stored in a dictionary;  
 unifiers are tested at root positions  
 TCJ is tried first, TSUN is a second choice  
 error detection causes failure of the strategy

---

```
TC=(lambda P,n:TCR-qmgu1-static(P,n,10))
TS=(lambda P,n:TSUN-qmgu1-static(P,n,10))
strategy-DCSRqmgustatA=
make-strategy(50000,Terror,Teq,Trep,TD,TS,TC,TA)
```

Output: 54 nodes, 3 unifiers

Input:example32 (108 grammar rules)

```
TC=(lambda P,n:TCR-qmgu1-static(P,n,10))
```

```
TS=(lambda P,n:TSUN-qmgu1-static(P,n,10))
```

```
strategy-DCSRqmgustatA=
```

```
make-strategy(50000,Terror,Teq,Trep,TD,TS,TC,TA)
```

Output: 502 nodes, 9 unifiers

# PERSPECTIVES

Translation:

comparison-tree  $\rightarrow$  self-proved set of equations  $\rightarrow$  G-equality-proof

principle: follow the induction from [GS, TCS 2001 pages 80-100]

price to pay: size of the equality-proof  $>$  size of the comparison-tree.

advantage: such a proof is convincing:

can be tested by easy-to-understand and easy-to-write programs.

use **term** rewriting  $\rightarrow$  simplify equations

use **polynomial** rewriting  $\rightarrow$  test that an equation is consequence of others.

one-counter, without  $\epsilon$ -transitions [Göller ICALP 2011]  
one-turn dpda, finite-turn dpda [GS ICALP 2003]  
finite languages.

First-order program-schemes

First-order grammars

Equational graphs: isomorphism problem, quotient problem

Deterministic finite transducers

General overview [GS MCU 2001]

Cryptographic protocols [Chretien-Cortier-Delaune in progress]



Grammar transformations  
Bi-compression of words, trees  
Composition of examples.

Right-now:  $X^* \rightarrow \{0, 1\}$

Maps:  $X^* \rightarrow \mathbb{Z}$  [GS TCS 2001, pages 100-160]

Maps:  $X^* \rightarrow F(Y)$  ? [GS ICALP 1999]

Bisimulation of non-det pda with deterministic decreasing  $\epsilon$ -moves  
([GS SIAM 2005]) ??