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November 22, 2012

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1 Introduction

- Forbidden-set connectivity problem
- Approach
- A compact labeled approach

2 Our result

- Theorem
- Sketch of proof

3 Conclusion

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- Introduction

Forbidden-set connectivity problem

A simple problem

Problem

• Let
$$G = (V, E)$$
 be a graph

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Forbidden-set connectivity problem

A simple problem

Problem

- Let G = (V, E) be a graph
- Let X be a subset of $V \cup E$ (called forbidden set)

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Problem

- Let G = (V, E) be a graph
- Let X be a subset of $V \cup E$ (called forbidden set)
- Let u and v two vertices of V

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Forbidden-set connectivity problem

A simple problem

Problem

- Let G = (V, E) be a graph
- Let X be a subset of $V \cup E$ (called forbidden set)
- Let u and v two vertices of V
- Are u and v in the same connected component of $V \setminus X$?

-Introduction

Forbidden-set connectivity problem

FS-connectivity problem



Cyril Gavoille, Pierre Halftermeyer Forbidden-set connectivity - A compact-labeled approach.

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- Introduction

Forbidden-set connectivity problem

A natural question

Computer network





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Forbidden-set connectivity problem

A natural question

Computer network

cable cut





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Forbidden-set connectivity problem

A natural question

Computer network

- cable cut
- down router





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Forbidden-set connectivity problem

A natural question

Computer network

- cable cut
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- malicious attack





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Forbidden-set connectivity problem

A natural question

Computer network

- cable cut
- down router
- malicious attack
- Physical network





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Forbidden-set connectivity problem

A natural question

- Computer network
 - cable cut
 - down router
 - malicious attack
- Physical network
 - Natural disaster





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Forbidden-set connectivity problem

A natural question

Computer network

- cable cut
- down router
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- Physical network
 - Natural disaster
 - Public works on roads





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Forbidden-set connectivity problem

A natural question

Computer network

- cable cut
- down router
- malicious attack
- Physical network
 - Natural disaster
 - Public works on roads
- Etc.







Approach

$$X = \emptyset$$
, $|X| = 1$, $|X| = 2$, ...

If X = Ø, it's easy to calculate in time O(n) a data structure which answers the connected component of a vertex in O(1) time.

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- If X = Ø, it's easy to calculate in time O(n) a data structure which answers the connected component of a vertex in O(1) time.
- If |X| = 1, too. By studying bridges an articulation points.

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- If |X| = k ≥ 2, the problem is harder to solve. (Almost optimally solved for forbidden sets of edges. [Patrascu, Thorup '07]

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- We naturally aim to create a data structure that answers a connectivity-query in time O(k).

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- If |X| = k ≥ 2, the problem is harder to solve. (Almost optimally solved for forbidden sets of edges. [Patrascu, Thorup '07]
- We naturally aim to create a data structure that answers a connectivity-query in time O(k).
- Idea : Let's associate a small amount of data to each vertex.

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- Introduction

A compact labeled approach

Compact labeling

What is a compact labeling scheme ?

Definition

A compact labeling scheme for a query $Q(x_1, x_2, \dots, x_n)$ is composed of :

1 A labeling algorithm that computes a compact label L(x) to each vertex x of the graph.

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Introduction

A compact labeled approach

Compact labeling

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Definition

A compact labeling scheme for a query $Q(x_1, x_2, \dots, x_n)$ is composed of :

- **1** A labeling algorithm that computes a compact label L(x) to each vertex x of the graph.
- 2 A query algorithm that answers the query from the labels of the vertices related to the query : $L(x_1), L(x_2), \dots, L(x_n)$.

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A compact labeled approach

Known result

Theorem (Courcelle et al. '08)

The family of 3-connected planar graphs admits a compact labeling scheme in which :

• Labels are computed in time O(n)

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A compact labeled approach

Known result

Theorem (Courcelle et al. '08)

The family of 3-connected planar graphs admits a compact labeling scheme in which :

- Labels are computed in time O(n)
- The size of a label is O(log n) bits

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The family of 3-connected planar graphs admits a compact labeling scheme in which :

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- after a $O(|X|^2)$ -time query-preprocessing of X.

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The family of 3-connected planar genus-g graphs admits a compact labeling scheme in which :

• Labels are computed in time O(n) O(n+g) (still optimal)

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Theorem

The family of 3-connected planar genus-g graphs admits a compact labeling scheme in which :

- Labels are computed in time O(n) O(n+g) (still optimal)
- The size of a label is $O(\log n) O(g \log n)$ bits

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- The size of a label is O(g log n) bits
- A (u, v)-connectivity query is answered in optimal time O(log log n)
- after a $O(|X| \log n)$ -time query-preprocessing of X.

Both theorems extend to planar graphs. Complexity analysis has not been done yet.

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Sketch of proof

scheme in trees

Let G a genus-g graph embedded in a genus-g surface (orientable or not).

We compute in O(n + g)-time a cut-graph C of the surface.
 A cut-graph C is a subgraph of G such that the surface M obtained by cuting along the edges of C is a disc.



Sketch of proof

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- We compute in O(n + g)-time a cut-graph C of the surface.
 A cut-graph C is a subgraph of G such that the surface M obtained by cuting along the edges of C is a disc.
- We can ensure C to be a bounded-degree spanning tree of G to which O(g) edges are added.



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 A cut-graph C is a subgraph of G such that the surface M obtained by cuting along the edges of C is a disc.
- We can ensure C to be a bounded-degree spanning tree of G to which O(g) edges are added.
- M's skeleton is a planar graph whose vertices lie on the border, so it's an outerplanar graph. Its number of vertices is O(gn)



Sketch of proof

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• We construct a specific forbidden-set connectivity labeling scheme for both graphs *M* and *C*.

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- We construct a specific forbidden-set connectivity labeling scheme for both graphs *M* and *C*.
- For the outerplanar graph M, we obtain labels of O(log(gn)) = O(log n) bits. The scheme is more efficient than Courcelle's general planar one.

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- For the cut-graph *C* we develop an ad-hoc scheme with *O*(*g* log *n*)-bit labels.
- Both constructions proceed by reducing to a FS-connectivity labeling-scheme in trees.
- Our construction then uses a meta-scheme that allows to find the connected component of u in G \ X by querying in M \ X and C \ X. Our meta-scheme query preprocessing of X costs O(|X| + g) once X has been sorted.

Our result

Sketch of proof

Some details of the proof

From outerplanar to trees.

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Our result

Sketch of proof

Some details of the proof

From outerplanar to trees.

A scheme in trees.

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outerplanar to tree



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outerplanar to tree



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scheme in trees



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scheme in trees



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-Our result

Sketch of proof

scheme in trees



1	2	11	14	16	25	29	35
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1	2	11	2	1	25	1	X

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PREDECESSOR ROUTING

Our result

Sketch of proof

scheme in trees



 PREDECESSOR in a universe of *n* integer is answered in time O(log log *n*).

Our result

Sketch of proof

scheme in trees



- PREDECESSOR in a universe of *n* integer is answered in time O(log log *n*).
- ROUTING in trees can be done in O(1) time with O(log n)-bit labels. [Fraignaud, Gavoille]

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 The label length of O(g log n)-bits can conceivably be improved.

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- Conclusion



- The label length of O(g log n)-bits can conceivably be improved.
- One can show that $\Omega(\sqrt{g} + \log n)$ -bit labels are required.

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Conclusion



- The label length of O(g log n)-bits can conceivably be improved.
- One can show that $\Omega(\sqrt{g} + \log n)$ -bit labels are required.
- We leave open the problem of determining the optimal label length for genus-*g* graphs. Our meta-scheme may help.

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