

# Spanners for bounded tree-length graphs<sup>☆</sup>

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## Abstract

This paper concerns construction of additive stretched spanners with few edges for  $n$ -vertex graphs having a tree-decomposition into bags of diameter at most  $\delta$ , i.e., the tree-length  $\delta$  graphs. For such graphs we construct additive  $2\delta$ -spanners with  $O(\delta n + n \log n)$  edges, and additive  $4\delta$ -spanners with  $O(\delta n)$  edges. This provides new upper bounds for chordal graphs for which  $\delta = 1$ . We also show a lower bound, and prove that there are graphs of tree-length  $\delta$  for which every multiplicative  $\delta$ -spanner (and thus every additive  $(\delta - 1)$ -spanner) requires  $\Omega(n^{1+1/\Theta(\delta)})$  edges.

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## 1. Introduction

Let  $G$  be an unweighted connected graph with  $n$  vertices. A subgraph  $H$  of  $G$  is an  $(s, r)$ -spanner if  $d_H(u, v) \leq s \cdot d_G(u, v) + r$  for all pair of vertices  $u, v$  of  $G$ . An  $(s, 0)$ -spanner is also termed *multiplicative  $s$ -spanner*, and an  $(1, r)$ -spanner is termed *additive  $r$ -spanner*. An  $(s, r)$ -spanner is also an  $(s + r, 0)$ -spanner (in particular, an additive  $r$ -spanner is a multiplicative  $(r + 1)$ -spanner), but the reverse is false in general.

The main objective is to construct for a graph an  $(s, r)$ -spanner with few edges. There are many applications of spanners, for example, the complexity of a lot of distributed algorithms depends on the number of messages, itself depending on the number of edges [3,4]. Sparse spanners occur also in the efficiency of compact routing schemes [5]. Unfortunately, given an arbitrary graph  $G$  and three integers  $s, r$  and  $m$ , determine whether  $G$  admits an  $(s, r)$ -spanner with  $m$  or fewer edges, is NP-complete [6], even if we restrict  $r = 0$  (see also [7–11] for complexity issue). Best known results on  $(s, r)$ -spanners for general graphs are summarized in the following table.

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$(s, r)$ -spanner	Edges	Reference
(1, 2)	$\Theta(n^{3/2})$	[12–14] <sup>1</sup>
(1, 6)	$O(n^{4/3})$	[15]
$(1, n^{(1-1/k)/2})$	$O(n^{1+1/k})$	[15], $k \geq 1$
$(2k - 1, 0)$	$O(n^{1+1/k})$	[16–18], <sup>2</sup> $k \geq 1$
$(k, k - 1)$	$O(n^{1+1/k})$	[15], $k \geq 1$
$(k - 1, 2k - 4)$	$O(kn^{1+1/k})$	[14], $k \geq 4$ even
$(k - 2 + \epsilon, 2k - 2 - \epsilon)$	$O(\epsilon^{-1}kn^{1+1/k})$	[14], $k \geq 3$ odd, $\epsilon > 0$
$(k - 1 + \epsilon, 2k - 4 - \epsilon)$	$O(\epsilon^{-1}kn^{1+1/k})$	[14], $k \geq 4$ even, $\epsilon > 0$
$(1 + \epsilon, \beta(\epsilon, k))$	$O(\beta(\epsilon, k)n^{1+1/k})$	[14], <sup>3</sup> $k \geq 2$

An interesting question still left open is to know whether every graph has an additive  $(2k - 2)$ -spanner with  $O(n^{1+1/k})$  edges, for  $k > 2$ . In the affirmative, this would generalize the result of [13,14] ( $k = 2$ ) and implies also the observation of [16]. Another interesting question is whether the  $O(n^{1+1/k})$  edge bound for multiplicative  $(2k - 1)$ -spanner is tight or not. This bound directly relies on an 1963 Erdős Conjecture [20] on the existence of graphs with  $\Omega(n^{1+1/k})$  edges and girth at least  $2k + 2$ . This has been proved only for  $k = 1, 2, 3$  and  $k = 5$  [21].

Better bounds can be achieved if we restrict spanners to be trees [22], or if particular classes of graphs are considered like: planar graphs [11] and more structured graphs (e.g., see [23] and [24] for a survey). Among them, the class of *chordal* graphs is of particular interests [7,6,25]. A graph is  $k$ -chordal if its induced cycles are of length at most  $k$ . Chordal graphs coincide with 3-chordal. Here below are summarized the best constructions for  $k$ -chordal graphs.

Chordal	$(s, r)$ -spanner	Edges	Reference
3	(2, 0)	$\Theta(n^{3/2})$	[6]
3	(3, 0)	$O(n \log n)$	[6]
3	(1, 3)	$O(n \log n)$	[25]
$k$	$(1, k + 1)$	$\Theta(n)$	[25], $k \geq 3$

Tree-decomposition is a rich concept introduced by Robertson and Seymour [26] and is widely used to solve various graph problems. In particular efficient algorithms exist for graphs having a tree-decomposition into subgraphs (or *bags*) of bounded size, i.e., for bounded *tree-width* graphs.

The *tree-length* of a graph  $G$  is the smallest integer  $\delta$  for which  $G$  admits a tree-decomposition into bags of diameter at most  $\delta$ . It has been formally introduced in [27], and extensively studied in [1,28,29]. Chordal graphs are exactly the graphs of tree-length 1, since a graph is chordal if and only if it has a tree-decomposition in cliques (cf. [30]). AT-free graphs, permutation graphs, and distance-hereditary graphs are of tree-length 2. More generally, [31] showed that  $k$ -chordal graphs have tree-length at most  $k/2$ . However, there are graphs with bounded tree-length and unbounded chordality,<sup>4</sup> like the wheel. In fact, there are infinitely many unbounded chordality graphs of bounded diameter and thus of bounded tree-length. For instance, any graph  $G$  can be transformed to a graph  $G'$  of tree-length at most 2 by adding a new vertex adjacent to all old vertices (universal vertex to  $G$ ). So, if the chordality of  $G$  is  $k$ , then the chordality of  $G'$  is  $k$ , too. And, the tree-length of  $G'$  is at most 2. So, bounded tree-length graphs is a much larger class than bounded chordality graphs.

For several problems involving distance computation, like the design of approximate distance labeling schemes [31] or of near-optimal routing schemes [28], tree-length  $\delta$  graphs are a natural generalization of chordal graphs, and their tree-decomposition induced can be successfully used. In this paper we highlight a new property of bounded tree-length

<sup>1</sup> The bound of [12] and [13] was  $\tilde{O}(n^{3/2})$  edges ( $\tilde{O}$  is similar to Big- $O$  notation up to a poly-logarithmic factor), computable in time  $\tilde{O}(n^{5/2})$  and  $\tilde{O}(n^2)$  respectively. The bound of [14] is  $O(n^{3/2})$ , computable in time  $O(n^{5/2})$ .

<sup>2</sup> This observation due to [16] is based on the classical result (see [19]) that every graph with at least  $\frac{1}{2}n^{1+1/k}$  edges has a cycle of length at most  $2k$ , for every  $k \geq 1$ . [17] and [18] gave respectively an  $O(kmn^{1/k})$  and  $O(km)$  time algorithm for the construction of such spanner.

<sup>3</sup> Actually  $\beta(\epsilon, k) = k^{\max\{\log \log k - \log \epsilon, \log 6\}}$  for  $2 \leq k \leq \log n$  and fixed  $0 < \epsilon < 1$ .

<sup>4</sup> The *chordality* is the smallest  $k$  such that the graph is  $k$ -chordal.

graphs: the design of sparse additive spanners. The following table summarizes the bounds we have obtained on the minimum number of edges of additive spanner.

Tree-length	$(s, r)$ -spanner	Edges
$\delta$	$(1, 2\delta)$	$O(\delta n + n \log n)$
$\delta$	$(1, 4\delta)$	$O(\delta n)$
$\delta$	$(\delta, 0)$	$\Omega(n^{1+\epsilon}), \epsilon \geq 1/\lceil \delta/2 \rceil$ for <sup>5</sup> $\delta = 1, 2, 3, 4, 5, 6, 9, 10$

Thus our first result provides an additive 2-spanner with  $O(n \log n)$  edges for chordal graphs (for  $\delta = 1$ ), improving [25] and also implying [6].

In this paper, we also compare our algorithm to the Chepoi–Dragan–Yan’s algorithm (CDY) used successfully for  $k$ -chordal graphs [25]. For small chordality  $k$ , our algorithm produces an additive  $2k$ -spanner (or  $(2k - 2)$ -spanner for odd  $k$ ) with  $O(n)$  edges (recall that  $\delta \leq k/2$ ), whereas CDY’s algorithm constructs an additive  $(k + 1)$ -spanner with  $O(n)$  edges, which is better for  $k \geq 4$ . However, we show in Section 4 that the CDY’s algorithm cannot be used for bounded tree-length graphs of large chordality. More precisely, we construct a worst-case graph of tree-length 3 and chordality  $\Omega(n^{1/3})$  for which the CDY’s algorithm produces an  $\Omega(n^{1/3})$ -spanner with  $O(n)$  edges. A generic algorithm would certainly combine both algorithms.

The lower bound shows that every additive  $o(\delta)$ -spanner requires  $\Omega(n^{1+\epsilon})$  edges. However, combined with our two upper bounds, this naturally leads to the question of whether there exists, for every tree-length  $\delta$  graph, an additive  $O(\delta)$ -spanner with  $O(n \log n)$  or even with  $O(n)$  edges.

The paper is organized as follows. In Section 2, we present all graph notions needed in this paper. In Section 3, we present the first algorithm (Line 1 of the previous table). Section 4 presents the second algorithms (Line 2) and the CDY’s algorithm. We conclude in Section 5 with the lower bound.

## 2. Basic notions and notations

All graphs occurring in this paper are connected, finite, undirected and unweighted. Let  $G = (V, E)$  be any graph, let  $X, Y$  be two subsets of  $V$  and let  $u$  be vertex of  $G$ . Then, the distance in  $G$  between  $u$  and  $X$ , denoted  $d_G(u, X)$  is:  $d_G(u, X) = \min_{v \in X} d_G(u, v)$ . Moreover, the distance in  $G$  between  $X$  and  $Y$  is:  $d_G(X, Y) = \min_{u \in X} d_G(u, Y)$ .

A *shortest path spanning tree*  $T$  of a graph  $G$  is a rooted tree having the same vertex set as  $G$  and such that for every vertex  $u$ ,  $d_G(u, r) = d_T(u, r)$  where  $r$  is the root of  $T$ .

In the following, we will use the standard notions of *parent*, *children*, *ancestor*, *descendant* and *depth* in trees. The *nearest common ancestor* between two vertices  $u, v$  in a tree  $T$  is denoted by  $NCA_T(u, v)$ .

### 2.1. Tree-decomposition and tree-length

In their work on graph minors [26], Robertson and Seymour introduce the notion of *tree-decomposition*. A tree-decomposition of a graph  $G$  is a tree  $T$  whose nodes, called *bags*, are subsets of  $V(G)$  such that:

- (1)  $\bigcup_{X \in V(T)} X = V(G)$ ;
- (2) for all  $\{u, v\} \in E(G)$ , there exists  $X \in V(T)$  such that  $u, v \in X$ ; and
- (3) for all  $X, Y, Z \in V(T)$ , if  $Y$  is on the path from  $X$  to  $Z$  in  $T$  then  $X \cap Z \subseteq Y$ .

The *length* of a tree-decomposition  $T$  of a graph  $G$  is  $\max_{X \in V(T)} \max_{u, v \in X} d_G(u, v)$ , and the *tree-length* of  $G$  is the minimum of the length, over all tree-decompositions of  $G$ .

A well-known invariant related to tree-decompositions of a graph  $G$  is the *tree-width*, defined as minimum of  $\max_{X \in V(T)} |X| - 1$  over all tree-decompositions  $T$  of  $G$ . We stress that the tree-width of a graph is not related to its tree-length. For instance cliques have unbounded tree-width and tree-length 1, whereas cycles have tree-width 2 and unbounded tree-length. Interestingly, the tree-length of a graph can be approximated in polynomial time within a constant factor [29] whereas such an approximation factor is unknown for the tree-width.

<sup>5</sup> The last line relies on the Erdős’s Conjecture, but in any case  $\epsilon \geq 1/\theta(\delta)$  (cf. Table of Corollary 1).

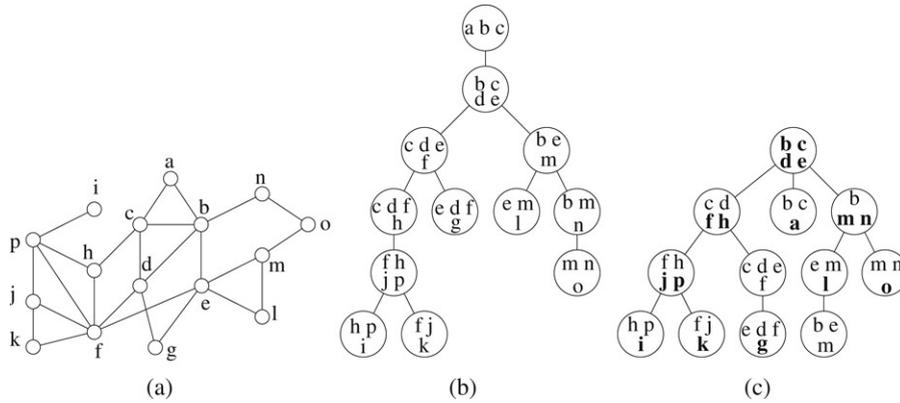


Fig. 1. A tree-length 2 graph  $G$ , a tree-decomposition  $T$  of  $G$  and a hierarchical tree of  $T$ .

A tree-decomposition is *reduced* if any bag is contained in no other bags. A leaf of such decomposition contains necessarily a vertex contained in none other bags. Thus, by induction, the number of bags of a reduced tree-decomposition does not exceed  $\max\{n - 1, 1\}$  for an  $n$ -vertex connected graph (cf. [32]).

### 2.2. Hierarchical tree

It is well known that every tree  $T$  has a vertex  $u$ , called *median*, such that each connected component of  $T \setminus \{u\}$  has at most  $\frac{1}{2}|V(T)|$  vertices. A *hierarchical tree* of  $T$  is a rooted tree  $H$  defined as follows: the root of  $H$  is the median of  $T$ ,  $u$ , and its children are the roots of the hierarchical trees of the connected components of  $T \setminus \{u\}$ . Observe that  $T$  and  $H$  share the same vertex set, and the depth of  $H$  is at most<sup>6</sup>  $\log |V(T)|$ .

**Property 1.** Let  $H$  be a hierarchical tree of a tree  $T$ . Then let  $U, V$  be two vertices of  $T$  and let  $Q$  be the path in  $T$  from  $U$  to  $V$ , and let  $Z = \text{NCA}_H(U, V)$ . Then,  $Z \in Q$ , and  $Z$  is an ancestor in  $H$  of all the vertices of  $Q$ .

**Proof.** By construction, the subtree induced by  $Z$  and its descendants in  $H$  is a connected component of  $T$ , say  $A$ . Thus,  $Z, U, V$  are in  $A$ , but  $U$  and  $V$  are in two different components of  $T \setminus \{Z\}$ . Thus in  $T$ , the path  $Q$  from  $U$  to  $V$  is wholly contained in  $A$  and intersects  $Z$ . So,  $Z \in Q$  and  $Z$  is ancestor of all vertices of  $Q$  in  $H$ .  $\square$

### 2.3. $k$ -chordal graphs

A graph  $G$  is  *$k$ -chordal* if the length of the longest induced cycle of  $G$  is at most  $k$ . This class of graphs is also discussed under the name  *$k$ -bounded-hole graphs* in [33]. Chordal graphs are 3-chordal graphs.

The *chordality* of  $G$  is the smallest integer  $k$  such that  $G$  is  $k$ -chordal. Trees are, by convention, of chordality 2.

### 2.4. Layering tree

Let  $G$  be a graph with a distinguished vertex  $s$ . Then we partition  $V(G)$  into *layers*: for every integer  $i \geq 0$ ,  $L^i = \{u \in V(G) \mid d_G(s, u) = i\}$ . Then, each layer  $L^i$  is partitioned into  $L^i_1, \dots, L^i_{p_i}$ , such that two vertices stay in a same part if and only if they are connected by a path visiting only vertices at distance at least  $i$  from  $s$ .

A *layering tree* of  $G$ , denoted as  $LT$ , is the graph whose vertex set is the collection of all the parts  $L^i_j$ . In  $LT$ , two vertices  $L^i_j$  and  $L^{i'}_{j'}$  are adjacent if and only if there exists  $u \in L^i_j$  and  $v \in L^{i'}_{j'}$ , such that  $u$  and  $v$  are adjacent in  $G$  (see Fig. 2 for an example). The vertex  $s$  is called the *source* of  $LT$ .

**Lemma 1** ([34]). For any graph  $G$ ,  $LT$  is a tree computable in linear time.

<sup>6</sup> All the logs are in base two.

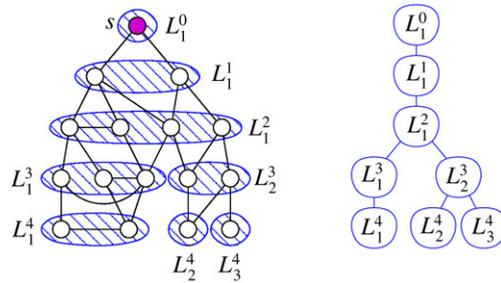


Fig. 2. A 5 chordal graph and a layering tree of it.

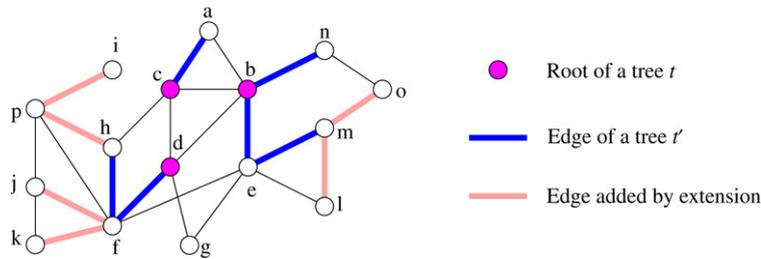


Fig. 3. The trees  $t(cdfh)$ ,  $t(bca)$ , and  $t(bmn)$ .

### 3. Additive $2\delta$ -spanner with $O(\delta n + n \log n)$ edges

**Theorem 1.** Every  $n$ -vertex graph of tree-length  $\delta$  has an additive  $2\delta$ -spanner with at most  $(\delta + \log n)(n - 1)$  edges.

The remaining of this section concerns the proof of **Theorem 1**.

From now,  $G$  is a graph with  $n$  vertices and of tree-length  $\delta$ .  $T$  denotes a reduced tree-decomposition of  $G$  of length  $\delta$ , and  $H$  denotes a hierarchical tree of  $T$ . So, the depth of  $H$  is at most  $\log n$ .

For every vertex  $u$  of  $G$ , we define the *bag* of  $u$ , denoted by  $\mathcal{B}(u)$ , is a bag  $X$  of  $H$  of minimum depth such that  $u \in X$ . Observe that, even if the set of bags containing  $u$  in  $H$  does not induce a connected subtree, **Property 1** implies that  $\mathcal{B}(u)$  is defined and unique for every  $u$ .

For every bag  $X$  of  $H$ , we define the subbag  $X^-$  as follows:  $X^- = \{u \in X \mid \mathcal{B}(u) = X\}$  (bold vertices in **Fig. 1(c)**) and the set  $\downarrow X = \{u \in V(G) \mid \mathcal{B}(u) \text{ is a descendant of } X \text{ in } H\}$  (here we assume that  $X$  is a descendant of itself). Note that  $G[\downarrow X]$  is not necessary connected, for example in **Fig. 1**,  $\downarrow(cdfh) = \{fghijklp\}$  which is not connected. With every bag  $X$  of  $H$ , we also associate a local tree  $t(X)$  constructed as follows (see **Fig. 3**):

- (1) Let  $t'(X)$  be a tree obtained from a shortest path spanning tree of  $G$ , rooted at an arbitrary vertex  $r_X \in X$ , by recursively removing each leaf  $f$  which is not in  $X^-$ ,
- (2)  $t(X)$  is the tree  $t'(X)$  extended by a breadth-first search in  $G[\downarrow X]$  started at the set  $V(t'(X)) \cap \downarrow X$ . Recall that  $G[\downarrow X]$  is not necessary connected, thus  $t(X)$  spans only the vertices of its connected components which contain vertices of  $t'(X)$  (in **Fig. 3**, the vertex  $g$  is not spanned by  $t(cdfh)$ ).

By construction of  $t(X)$  one can prove the following lemma:

**Lemma 2.** Let  $X$  be a bag of  $H$ , and  $u$  be a node of  $t(X)$ :

- (1) either  $u$  belongs to  $t'(X)$  and then  $d_{t'(X)}(u, r_X) = d_{t(X)}(u, r_X) = d_G(u, r_X) \leq \delta$ , moreover  $u$  has a descendant in (or belongs to)  $X^-$ ,
- (2) or  $u \in \downarrow X$  and then  $u$  has an ancestor in  $t'(X)$ . Let  $v$  be the closest one from  $u$ , we have:  $d_{t(X)}(u, v) = d_{G[\downarrow X]}(u, v) \leq d_{G[\downarrow X]}(u, X^-)$ .

The spanner of  $G$  claimed by **Theorem 1** is simply the graph  $G'$  defined by  $G' = \bigcup_{X \in V(H)} t(X)$ .

**Lemma 3.**  $G'$  is an additive  $2\delta$ -spanner of  $G$ .

**Proof.** Let  $u, v$  be two vertices of  $G$ . Let  $P = x_0, x_1, \dots, x_l$  be a shortest path in  $G$  from  $u = x_0$  to  $v = x_l$ . Let  $X$  be the bag of minimum depth in  $H$  among  $\{\mathcal{B}(x_i) \mid i = 0, \dots, l\}$ , note that by [Property 1](#),  $X$  exists.

Let  $x \in P$  such that  $\mathcal{B}(x) = X$  (i.e.,  $x \in X^-$ ). [Property 1](#) implies that  $P$  is wholly contained in  $\downarrow X$ . Thus both  $u, v$  belong to  $t(X)$  and  $d_G(u, v) = d_{G[\downarrow X]}(u, v)$ .

Moreover,  $d_{G'}(u, v) \leq d_{t(X)}(u, v) \leq d_{t(X)}(u, r_X) + d_{t(X)}(r_X, v)$ . We will prove that  $d_{t(X)}(u, r_X) \leq d_G(u, x) + \delta$  and  $d_{t(X)}(r_X, v) \leq d_G(v, x) + \delta$ . In this way we will get that  $d_{G'}(u, v) \leq d_G(u, v) + 2\delta$  as claimed.

If  $u$  belongs to  $t'(X)$  then, by [Lemma 2](#),  $d_{t(X)}(u, r_X) = d_G(u, r_X) \leq \delta \leq d_G(u, x) + \delta$ . Otherwise, let  $u'$  be the nearest ancestor of  $u$  in  $t(X)$  which belongs to  $t'(X)$ . [Lemma 2](#) implies that  $d_{t(X)}(u, u') \leq d_{G[\downarrow X]}(u, X^-)$ , but  $d_{G[\downarrow X]}(u, X^-) \leq d_{G[\downarrow X]}(u, x) = d_G(u, x)$ . So, we conclude that  $d_{t(X)}(u, r_X) \leq d_G(u, x) + d_G(u', r_X) \leq d_G(u, x) + \delta$ .

In the previous paragraph we can replace  $u$  with  $v$  and  $u'$  with  $v'$  to prove that  $d_{t(X)}(v, r_X) \leq d_G(v, x) + \delta$ . This completes the proof.  $\square$

**Lemma 4.**  $G'$  has at most  $(\delta + \log n)(n - 1)$  edges.

**Proof.** We will count the edges of  $G'$  by studying the two steps of the construction of trees  $t(X)$ .

Let  $X$  be a bag of  $H$  and  $u$  be a vertex of  $X^-$ . Recall that  $r_X \in X$ , thus  $d_G(u, r_X) \leq \delta$ . Thus the tree  $t'(X)$  contains at most  $\delta|X^-|$  edges, except when  $X$  is the root of  $H$ . In this latter case, since  $X = X^-$ ,  $r_X \in X^-$  and so  $t'(X)$  has at most  $\delta(|X^-| - 1)$  edges. Moreover, by definition, the  $X^-$  sets are pairwise disjoint, thus  $\bigcup_{X \in \mathcal{V}(H)} t'(X)$  contains at most  $\delta(n - 1)$  edges.

Let  $X_1^i, \dots, X_{p_i}^i$  be the bags of depth  $i$  in  $H$ . By construction,  $\downarrow X_1^i, \dots, \downarrow X_{p_i}^i$  are pairwise disjoint. Thus the extension of the corresponding trees  $t'(X_1^i), \dots, t'(X_{p_i}^i)$  spans different vertices of  $G$ , so this extension adds at most  $(n - 1)$  edges. Moreover, note that the extension of a tree  $t'(X)$ , where  $X$  is a leaf of  $H$ , does not add any edge, and recall that  $H$  is of depth at most  $\log n$ . It follows that the total number of edges added by all the extensions is at most  $(n - 1) \log n$ .

We can conclude that  $G'$  has at most  $\delta(n - 1) + (n - 1) \log n$  edges, as claimed.  $\square$

[Theorem 1](#) directly follows from [Lemmas 3](#) and [4](#).  $\square$

**Remark 1.** Recall that in our algorithm, the root  $r_X$  of a tree  $t(X)$  is chosen arbitrarily in  $X$ , in order to insure that for every vertex  $u \in X^-$ ,  $d_G(u, r_X) \leq \delta$ . So if every bag  $X$  is of radius  $r$ , i.e., if there exists  $c \in V(G)$  such that  $\forall u \in X$ ,  $d_G(c, u) \leq r$ , then  $r_X$  can be set to the center of  $X$ . In this way, the spanner  $G'$  we obtain is an additive  $2r$ -spanner with at most  $(rn + (n - 1) \log n)$  edges.

**Remark 2.** Note also that if for each bag  $X$ , the tree  $t'(X)$  is contained in  $\downarrow X$  then  $G'$  has no more than  $(n - 1) \log n$  edges.

#### 4. Additive spanner with a linear number of edges

In this section we present an algorithm to construct, for any tree-length  $\delta$  graph, an additive  $4\delta$ -spanner with  $O(\delta n)$  edges. Since for every graph the tree-length is at most half the chordality, for a  $k$ -chordal graph we obtain an additive  $2k$ -spanner (or  $(2k - 2)$ -spanner of odd  $k$ ) with  $O(kn)$  edges. This latter result is far from the optimal, because [Chepoi et al. \[25\]](#) have presented an algorithm which computes, for any graph of chordality  $k$ , an additive  $(k + 1)$ -spanner with  $O(n)$  edges. Nevertheless we show that their algorithm is not designed efficient for tree-length  $\delta$  graphs. Indeed there exist tree-length 3 graphs for which their algorithm returns an additive  $\Omega(n^{1/3})$ -spanner whereas our algorithm guarantees an additive 12-spanner<sup>7</sup> with  $O(n)$  edges.

From now,  $G$  is a graph with  $n$  vertices and of tree-length  $\delta$ . LT denotes a layering tree of  $G$  of source  $s$  (see [Section 2](#)).

<sup>7</sup> Actually, on the counter-example, it produces an additive 3-spanner.

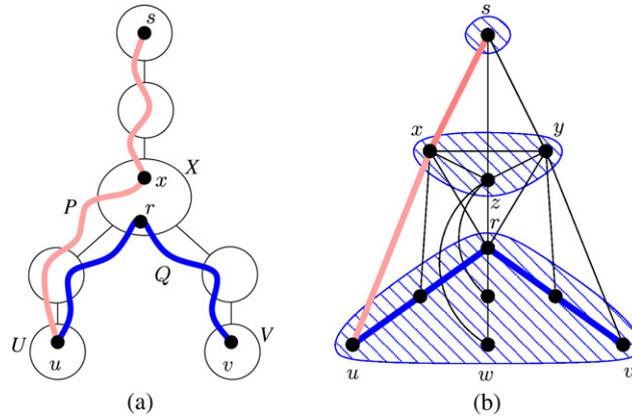


Fig. 4. A part of LT is of diameter at most  $3\delta$  and of radius at most  $2\delta$ .

#### 4.1. Additive $O(\delta)$ -spanner with $O(\delta n)$ edges

**Theorem 2.** Every  $n$ -vertex graph of tree-length  $\delta$  has an additive  $4\delta$ -spanner with at most  $(2\delta + 1)(n - 1)$  edges.

**Lemma 5.** For every part  $W$  of LT, there is a vertex  $r$  of  $G$ , called center of  $W$ , such that for all  $u, v \in W$ ,  $d_G(u, v) \leq 3\delta$  and  $d_G(u, r) \leq 2\delta$ . Moreover, for every  $\delta$ , these bounds are best possible.

**Proof.** Let  $T$  be a tree-decomposition of  $G$  of length  $\delta$ . W.l.o.g.,  $T$  is supposed to be rooted at a bag containing  $s$ , the source of LT. Let  $W$  be a part of LT at distance  $i$  from  $s$ . Let  $X$  be the bag of  $T$  that is the nearest common ancestor of all the bags containing vertices of  $W$ , and let  $d_X = \max_{u, v \in X} d_G(u, v)$  be its diameter. Let us prove that for every  $u \in W$ ,  $d_G(u, X) \leq \delta$ . In this way, we will prove that:

- $\forall u, v \in W, d_G(u, v) \leq d_G(u, X) + d_X + d_G(v, X) \leq 3\delta$ ;
- $\forall u \in W$  and  $\forall r \in X, d_G(u, r) \leq d_G(u, X) + d_X \leq 2\delta$ .

Let  $u$  be an arbitrary vertex of  $W$ . Consider a vertex  $v \in W$  such that there are two bags,  $U$  and  $V$ , such that:  $u \in U, v \in V$ , and  $X = \text{NCA}_T(U, V)$  (we check that  $v, U, V$  exist). Let  $P$  be a shortest path from  $s$  to  $u$ ,  $P$  intersects  $X$ . Let  $x$  be the closest from  $s$  vertex in  $P \cap X$ . Since  $u, v$  are both in  $W$ , there exists a path  $Q$  from  $u$  to  $v$  using only intermediate vertices  $w$  such that  $d_G(s, w) \geq i$ . Let  $Q$  intersect  $X$  at a vertex  $r$  (see Fig. 4(a)).

Note that  $d_G(s, u) = i = d_G(s, x) + d_G(x, u)$  and  $d_G(s, r) \leq d_G(s, x) + \delta$ . So,  $d_G(s, r) \leq i + \delta - d_G(x, u)$ . If  $d_G(x, u) \geq \delta + 1$  then  $d_G(s, r) \leq i - 1$ : a contradiction since  $r \in Q$ . So,  $d_G(u, X) \leq d_G(u, x) \leq \delta$  as claimed.

These bounds are best possible for each  $\delta \geq 1$ . For  $\delta = 1$ , the graph depicted on Fig. 4(b) is chordal,  $u, v, w$  belong to the same part and  $d_G(u, v) = d_G(u, w) = d_G(v, w) = 3$ . By replacing each edge by a path of length  $\delta$ , the tree-length of this subdivision increases to  $\delta$ ,  $u, v, w$  still belong to the same part and are at distance  $3\delta$ . We check that a center  $c$  for  $W$  can be chosen arbitrarily among  $\{x, y, z, r, s\}$  and attains a radius  $2\delta$ . Moreover, if  $c \notin \{x, y, z, r, s\}$ , one can prove that either  $d_G(u, c) > 2\delta$  or  $d_G(v, c) > 2\delta$  or  $d_G(w, c) > 2\delta$ . Thus the radius of the part containing  $u, v, w$  is exactly  $2\delta$ .  $\square$

The spanner satisfying Theorem 2 is simply the graph defined by  $G' := S \cup \bigcup_{W \in \mathcal{V}(\text{LT})} S_W$ , where  $S$  is a shortest path tree spanning  $G$  and rooted at  $s$ , and  $S_W$  is a shortest path tree spanning of  $W$  rooted at a center of  $W$  ( $r_X \notin X$  possible).

**Lemma 6.**  $G'$  is an additive  $4\delta$ -spanner of  $G$ .

**Proof.** Let  $u, v$  be two vertices of  $G$ , and let  $A, B$  be the two parts of LT containing respectively  $u$  and  $v$ . Let us show that every path from  $u$  to  $v$  must intersect the part  $W = \text{NCA}_{\text{LT}}(A, B)$ .

This clearly holds if  $W = A$  or  $W = B$ . If  $W \neq A$  and  $W \neq B$ , (so in particular  $A \neq B$ ), then, by definition of LT, every intermediate vertex of a path from  $u$  to  $v$  must intersect an ancestor of  $A$  and of  $B$ . So, by induction, it must intersect the nearest common ancestor of  $A$  and of  $B$ ,  $W$ .

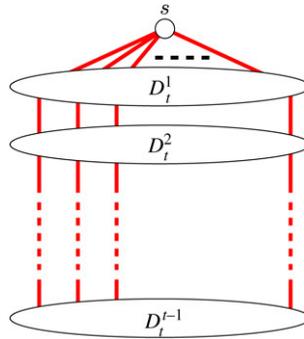


Fig. 5. Counter-example  $G_0$ .

Let  $u', v' \in W$  be the ancestors in tree  $S$  of  $u$  and  $v$ . We observe that  $d_G(u, u') = d_{LT}(A, W)$ . Indeed, since  $G'$  contains a shortest path spanning tree of  $G$  rooted at  $s$ , it follows that  $d_{LT}(A, W) = d_{G'}(u, u')$ , and finally,  $d_G(u, u') = d_{G'}(u, u')$ . Similarly,  $d_G(v, v') = d_{G'}(v, v')$ , and thus  $d_{G'}(u, u') + d_{G'}(v, v') \leq d_G(u, v)$ .

Using the tree  $S_W$  contained in  $G'$  and rooted at the center of  $W$ , and by Lemma 5, we have  $d_{G'}(u', v') \leq 4\delta$ . Therefore, we obtain:

$$d_{G'}(u, v) \leq d_{G'}(u, u') + d_{G'}(u', v') + d_{G'}(v', v) \leq d_G(u, v) + 4\delta. \quad \square$$

**Lemma 7.**  $G'$  has at most  $(2\delta + 1)(n - 1)$  edges.

**Proof.**  $S$  has  $n - 1$  edges. Every tree  $S_W$  has at most  $|W|$  leaves and so at most  $2\delta|W|$  edges, except when  $W$  is the root of  $LT$ . In this latter case,  $S_W$  contains no edges. The parts of  $LT$  are disjoint, so the number of edges of  $G'$  is at most  $n - 1 + 2\delta(n - 1) = (2\delta + 1)(n - 1)$ .  $\square$

#### 4.2. CDY's algorithm on graphs of bounded tree-length

**Theorem 3.** There is a graph of tree-length 3 and with  $n + o(n)$  vertices for which every execution of the CDY's algorithm proposed in [25], constructs an additive  $\Omega(n^{1/3})$ -spanner with  $O(n)$  edges.

First of all, let us present the CDY's algorithm of [25]:

- (1) For every part  $W$  of  $LT$ , let  $r_W \in W$  be a vertex chosen in advance.<sup>8</sup>
- (2)  $E(G') \leftarrow E(S)$  where  $S$  is shortest path spanning tree of  $G$  rooted at  $s$ .
- (3) For all  $W \in V(LT)$  and all  $u \in W$  do  
 $E(G') \leftarrow E(G') \cup \{x, y\}$ , where  $x$  is the nearest ancestor in  $S$  of  $u$  having a neighbor  $y$  ancestor in  $S$  of  $r_W$ .

The remaining of this section is devoted to the proof of Theorem 3.

The Cartesian product of two graphs  $A$  and  $B$  is the graph denoted by  $A \times B$  such that  $V(A \times B) = \{(x, y) \mid x \in V(A), y \in V(B)\}$ , and  $E(A \times B) = \{((x, x'), (y, y')) \mid (x = x' \text{ and } (y, y') \in E(B)) \text{ or } (y = y' \text{ and } (x, x') \in E(A))\}$ . E.g., the mesh is the Cartesian product of two paths. Let  $K_t$  and  $P_t$  denote, respectively, the complete graph and the path with  $t$  vertices.

We set  $D_p = K_p \times K_p$ . The counter-example, denoted by  $G_0$ , is the graph  $D_t \times P_{t-1}$ , so composed of  $t - 1$  copies  $D_t^1, \dots, D_t^{t-1}$  of  $D_t$ , with an extra vertex  $s$  connected to all the vertices of  $D_t^1$  (see Fig. 5). To every vertex  $u$  of  $G_0$ ,  $u \neq s$ , we denote by  $P(u)$  the copy of the path  $P_{t-1}$  containing  $u$ . Hereafter, we set  $t := \lceil n^{1/3} \rceil$ , so that  $G_0$  has  $t^2(t - 1) + 1 = n + O(n^{2/3})$  vertices.

A subgraph  $H$  of a graph  $G$  is isometric if  $d_H(x, y) = d_G(x, y)$ , for all  $x, y \in V(H)$ . It is a natural generalization of induced subgraph (any isometric subgraph is clearly an induced subgraph). We have:

**Lemma 8** ([27]). The tree-length of any isometric subgraph of  $G$  is no more than the tree-length of  $G$ .

<sup>8</sup> In the original algorithm  $r_W$  is given by a fixed policy we do not detail here. Here, we consider that any vertex of  $W$  can be chosen, it is simpler and equally powerful.

Let  $u, v, w$  be three vertices of some  $D_t^i$  inducing a path of length two (since  $D_t$  is of diameter two, such vertices exist). We check that the graph induced by the vertices of the paths  $P(u), P(v), P(w)$  is an isometric mesh of  $G_0$ . This mesh has  $t - 1$  rows and 3 columns.

**Lemma 9.**  $G_0$  has chordality at least  $2t = \Omega(n^{1/3})$ , and tree-length 3 for  $t \geq 5$ .

**Proof.** In a  $(t - 1) \times 3$  mesh, the perimeter is an induced cycle of the mesh of length  $2t$ . Since this mesh is an isometric subgraph of  $G_0$ , it follows that  $G_0$  is of chordality at least  $2t$ .

It is proved in [27] that the tree-length of the mesh with  $p$  rows and  $q$  columns is  $\min\{p, q\}$  if  $p \neq q$  or  $p$  is even, and is  $p - 1$  otherwise. In particular, the  $(t - 1) \times 3$  mesh has tree-length 3 if  $t \geq 5$ . By Lemma 8,  $G_0$  has tree-length at least 3 for  $t \geq 5$ .

We obtain a tree-decomposition of  $G_0$  of length 3 by considering a path  $X_0, X_1, \dots, X_{t-2}$  where  $X_0 = \{s\} \cup V(D_t^1)$  and  $X_i = V(D_t^i) \cup V(D_t^{i+1})$  for  $i \geq 1$ .  $\square$

A dominating set of a graph  $G$  is a set of vertices  $R$  such that for every vertex  $u$  of  $G$  either  $u \in R$  or  $u$  is adjacent to a vertex of  $R$ .

**Lemma 10.** If  $R$  is a dominating set of  $D_t$ , then  $|R| \geq t$ .

**Proof.** The graph  $D_t$  is the union of two disjoint sets of cliques  $\mathcal{K}_1$  and  $\mathcal{K}_2$ , each one composed of  $t$  disjoint copies of  $K_t$ , so that every edge belongs either to a clique of  $\mathcal{K}_1$  or of  $\mathcal{K}_2$ . Every clique of  $\mathcal{K}_1$  intersects each clique of  $\mathcal{K}_2$  and vice versa. Assume  $|R| < t$ . By the Pigeon Hole Principle, there is a clique  $A \in \mathcal{K}_1$  with no vertices of  $R$ . Similarly, there is a clique  $B \in \mathcal{K}_2$  with no vertices of  $R$ . The cliques  $A$  and  $B$  share exactly one vertex, say  $u$  (otherwise there would exist an edge that belongs to a clique of  $\mathcal{K}_1$  and to a clique of  $\mathcal{K}_2$ ). All the incident edges of  $u$  belong either to  $A$  or to  $B$ . It follows that  $u$  is not adjacent to any vertex of  $R$ : a contradiction.  $\square$

**Proof of Theorem 3.** Let  $G'$  be the spanner obtained by CDY's algorithm applied on the source  $s$  of  $G_0$ . The parts of  $H$  are the sets  $L^0 = \{s\}$  and  $L^i = V(D_t^i)$  for  $i \geq 1$ . The spanning tree  $S$  rooted at  $s$  used in  $G'$  contains exactly the edges incident to  $s$  and the edges of the paths  $P_{t-1}$ . No edge of any  $D_t^i$  is contained in  $S$ .

We assume that a special vertex  $r_i$  has been arbitrarily selected for each part  $L^i$  of  $H$ , and let  $R = \{r_1, \dots, r_{t-1}\}$ .

Let  $u \in L^i$  be a vertex of  $G_0$ ,  $i \neq 0$ . Observe that if  $u$  and  $r_i$  are not adjacent in  $G_0$ , then there is no edge in  $G_0$  (and thus in  $G'$ ) between  $P(u)$  and  $P(r_i)$ . Let  $R'$  be the projection of  $R$  on  $D_t^{i-1}$ :  $R' = \{u \in D_t^{i-1} \mid V(P(u)) \cap R \neq \emptyset\}$ .  $|R'| \leq |R| = t - 1$ , so  $R'$  is not a dominating set of  $D_t^{i-1}$  (Lemma 10).

Let  $v$  be a vertex of  $D_t^{i-1}$  with no neighbors in  $R'$ , and let  $r' \in R'$ . From the above observation, in  $G'$ , there is no edge between  $P(v)$  and  $P(r')$ . During the second phase of the CDY's algorithm, only edges incident to  $r_i$  are added, for all  $i \geq 1$ . It follows that every vertex of  $P(v)$  has no incident edges in  $G'$ , except those of  $P(v)$ . So,  $d_{G'}(v, r') \geq 2(t - 1) = \Omega(n^{1/3})$  whereas  $d_{G_0}(v, r') = 2$ .  $G'$  is an additive  $\Omega(n^{1/3})$ -spanner, as claimed.  $\square$

## 5. Lower bound

Let  $m(n, g)$  be the maximum number of edges contained in a graph with  $n$  vertices and of girth at least  $g$ . It is clear that there exists an  $n$ -vertex graph for which every additive  $(g - 3)$ -spanner (or multiplicative  $(g - 2)$ -spanner) needs  $m(n, g)$  edges. Indeed, any graph  $G$  of girth  $g$  and of  $m(n, g)$  edges has no proper additive  $(g - 3)$ -spanner: removing any edge  $\{u, v\}$  of  $G$  implies  $d_H(u, v) \geq g - 1 = d_G(u, v) + g - 2$  and thus  $H$  is not an additive  $(g - 3)$ -spanner of  $G$ .

**Theorem 4.** For each  $\delta \geq 1$ , there exists a graph of  $n + 3\delta - 2$  vertices and of tree-length  $\delta$  for which every multiplicative  $\delta$ -spanner (and thus every additive  $(\delta - 1)$ -spanner) needs  $m(n, \delta + 2) + 3\delta - 1$  edges.

**Proof.** Consider a graph  $G$  with  $n$  vertices, girth at least  $\delta + 2$ , and with  $m(n, \delta + 2)$  edges. The diameter of  $G$  is at most  $\delta$ . Indeed, otherwise  $G$  has two vertices, say  $u$  and  $v$ , at distance  $\delta + 1$ . So, augmenting  $G$  by the edge  $u, v$  would provide a graph with  $n$  vertices, girth at least  $\delta + 2$ , and with  $m(n, \delta + 2) + 1$  edges: a contradiction with the definition of  $m(n, \delta + 2)$ . So,  $G$  is of tree-length at most its diameter, that is  $\leq \delta$ .

Now we construct a graph  $G^*$  obtained from  $G$  by selecting an edge of  $G$ , say  $\{u, v\}$ , and by adding a path of length  $3\delta - 1$ , so that  $G^*$  contains a cycle  $C$  of length  $3\delta$ . The graph  $G^*$  has  $n + 3\delta - 2$  vertices, girth at least  $\delta + 2$ , and  $m(n, \delta + 2) + 3\delta - 1$  edges. Again,  $G^*$  does not contain any proper multiplicative  $\delta$ -spanner.

The tree-length of  $G^*$  is exactly  $\delta$  observing that the tree-length of a graph composed of two subgraphs, say  $G$  and  $C$ , sharing a vertex or an edge is the maximum between the tree-length of  $G$  and the tree-length of  $C$  (because  $G$  and  $C$  are isometric subgraphs, and the common vertex or edge can be used to combine both optimal tree-decompositions). As shown in [27], the tree-length of a cycle of length  $k = 3\delta$  is  $\lceil k/3 \rceil = \delta$ .  $\square$

An Erdős Conjecture [20] claims existence of  $n$ -vertex graphs with  $\Omega(n^{1+1/k})$  edges and of girth at least  $2k + 2$ . This has been proved only for  $k = 1, 2, 3$  and  $k = 5$  [21]. It is known however that there are graphs of girth at least  $2k + 2$  with  $\Omega(n^{1+1/(2k)})$  edges. From Theorem 4, we have:

**Corollary 1.** *For every constant  $\delta \geq 1$ , there are graphs with  $O(n)$  vertices and tree-length  $\delta$  for which every multiplicative  $\delta$ -spanner requires  $\Omega(n^{1+\epsilon})$  edges, where  $\epsilon \geq 1/\lceil \delta/2 \rceil$  for  $\delta \leq 6$ . Moreover, for every  $\delta, \epsilon \geq 1/\Theta(\delta)$ , where the best current lower bound on  $\epsilon$  is given by the table below.*

**Proof.** For each fixed integer  $k \geq 1$ , let  $f(k)$  be the largest real such that there exists an  $n$ -vertex graph of girth at least  $2k + 2$  and with  $\Omega(n^{1+f(k)})$  edges. We have  $m(n, 2k + 2) = \Omega(n^{1+f(k)})$ .

Consider the worst-case graph  $G_\delta$  given by Theorem 4. It has at most  $5n/2$  vertices (recall that  $\delta < n/2$  because the chordality of a graph is at most  $n - 1$ ), and at least  $m(n, \delta + 2)$ . Note that  $m(n, \delta + 2) \leq m(n, \delta + 1)$ . So,  $G_\delta$  has at least  $m(n, 2\lceil \delta/2 \rceil + 2) = \Omega(n^{1+f(\lceil \delta/2 \rceil)})$  edges.

It is known that  $f(k) = 1/k$  for all  $k \geq 1$ , if the Erdős’s Conjecture holds. The following table summarizes the best known lower bounds on  $f(k)$ . Complete references can be found in [17].

$k = \lceil \delta/2 \rceil$	$f(k)$
1, 2, 3, 5	$= 1/k$
4	$\geq 1/(k + 1)$
6, 7	$\geq 1/(k + 2)$
$k = 2r, r \geq 4$	$\geq 1/(3k/2 - 1)$
$k = 2r - 1, r \geq 5$	$\geq 1/(3k/2 - 3/2)$

$\square$

## 6. Conclusion

In this paper we showed that any  $n$ -vertex graph of tree-length  $\delta$  admits an additive  $2\delta$ -spanner with  $O(\delta n + n \log n)$  edges and an additive  $4\delta$ -spanner with  $O(\delta n)$  edges. These results provided new upper bounds for chordal graphs ( $\delta = 1$ ). We have also shown a lower bound which says that there are graphs of tree-length  $\delta$  for which every multiplicative  $\delta$ -spanner (and thus every additive  $(\delta - 1)$ -spanner) must have  $\Omega(n^{1+1/\Theta(\delta)})$  edges.

We conclude this paper with few open problems.

- (1) Do the tree-length  $\delta$  graphs admit additive  $2\delta$ -spanners with  $O(n \log n)$  edges ( $\delta$  independent number of edges)? This was the case for the  $k$ -chordal graphs [2].
- (2) What about additive  $4\delta$ -spanners with  $O(n)$  edges? Again, this was the case for the  $k$ -chordal graphs [25].
- (3) Do the tree-length  $\delta$  graphs admit sparse additive  $\delta$ -spanners?
- (4) Given an arbitrary graph  $G$ , what is the complexity of constructing a tree-decomposition of  $G$  into bags of smallest diameter  $\delta$ ?

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