# Routing in Networks with Low Doubling Dimension

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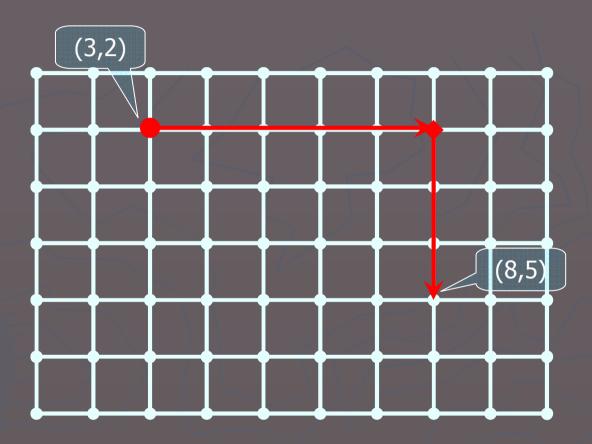
# The Compact Routing Problem

**Input:** a weighted network **G** 

Output: a routing scheme for G

A <u>routing scheme</u> allows <u>any</u> source node to route messages to <u>any</u> destination node, given the destination's network identifier.

# Ex: Grid with X,Y-coordinates



Routes are constructed in a distributed manner

... according to some local routing tables (or routing algorithms)

# Quality & Complexity Measures

### Time vs. Space

Near-shortest paths:  $|route(x,y)| \le stretch \cdot d_G(x,y)$ 

- Size of headers and local routing tables
- **▶ Goal**: constant stretch & polylog size tables

# Labeled vs. Name-independent Routing Schemes

Name-independent: Node identifiers are chosen by an adversary (the input is a graph with the IDs)

Labeled: Node IDs can be chosen by the designer of the scheme (as a routing *label* whose length is a parameter)

### ... in a Path

▶ Name-independent: Fixed IDs in {1,...,n}

Routing from 5 to some target t



Labeled routing is trivial! stretch 1

With O(1) space

- > Stretch 9 with O(1) space [BY Crwith O(1) space
- >Stretch 1+ε with polylog(n) space [AM05]
- Stretch 1 implies  $\Omega(n)$  bit space

# Overview of Compact Routing

For arbitrary weighted networks

stretch: ~ k space/node: ~ n<sup>1/k</sup>

(n=#of nodes, integer parameter k>0)

In more details: LABELED case

[Thorup-Zwick STOC+SPAA '01]

 $\tilde{O}(n^{1/k})$  space for stretch 4k-5,  $k\geq 2$ 

(essentially optimal trade-off / stretch 2k-1?)

# Overview of Compact Routing

In more details: NAME-INDEPENDENT case (the most difficult variant)

[Awerbuch-Peleg FOCS '90]

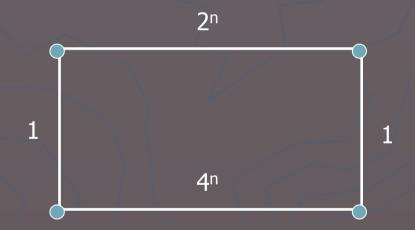
 $\tilde{O}(n^{1/k}log\Delta)$  space for stretch  $O(k^2)$  where  $\Delta$  is the aspect ratio of the network

 $\triangle$  = max d(u,v) / min d(u,v) (u $\neq$ v)

# Overview of Compact Routing

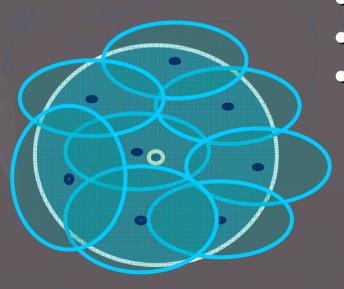
Aspect ratio might be very large

 $\triangle$  = 2<sup>n</sup> is possible!



**Scale-Free** routing scheme = size of tables and headers are independent of  $\triangle$ 

[Definition] A network (or a metric) has doubling dimension  $\alpha$  if every radius-2r ball can be covered by  $\leq 2^{\alpha}$  radius-r balls



- Euclidean networks have  $\alpha = O(1)$
- Include bounded growing networks
- Robust notion

**LABELED** 

```
Talwar (STOC '04)

stretch: 1+\epsilon space: O(1/\alpha\epsilon)^{\alpha} \log^{2+\alpha} \Delta

Chan et al. (SODA '05)

stretch: 1+\epsilon space: (\alpha/\epsilon)^{o(\alpha)} \log \log \Delta

Slivkins (PODC '05)

stretch: 1+\epsilon space: (1/\epsilon)^{o(\alpha)} \log \log \log \Delta
```

### This paper

stretch:  $1+\epsilon$  space:  $(1/\epsilon)^{o(\alpha)} \log^3 n$ 

► NAME-INDEPENDENT

```
Awerbuch-Peleg (FOCS '90)
```

stretch:  $O(\log^2 n)$  space:  $O(\log \triangle \log^2 n)$ 

Konjevod et al. (PODC '06)

stretch:  $9+\epsilon$  space:  $(2+1/\epsilon)^{o(\alpha)} \log^2 \Delta \log n$ 

### This paper

stretch: 64 space:  $2^{O(\alpha)} \log^4 n$ 

Also in this paper: Lower bounds

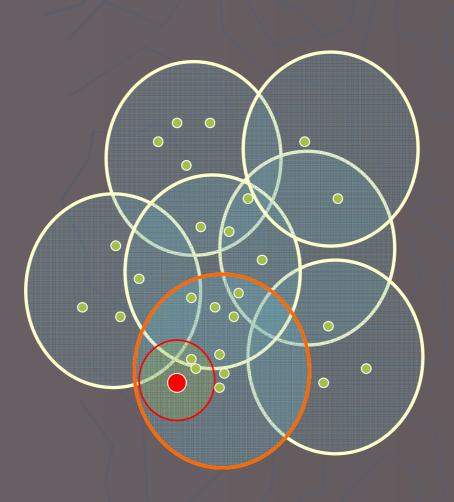
(Name-independent): If the stretch<3 then the space must be  $\Omega(\alpha n)$ 

(Labeled): If the stretch=1 then the space must be  $\Omega(\sqrt{n})$  even for bounded growth networks

# Sparse Partition

[Lemma] For weighted network G of doubling dimension α and every p>0, one can construct (in polynomial time) a collection of "clusters" μ (connected subgraphs) of G such that:

- [cover] Every radius-p ball centered at u is contained in some cluster H ∈ ℋ
- 2. [sparse] Every **u** belongs to at most  $4^{\alpha}$  clusters of  $\mathcal{H}$
- 3. [small radius]  $\forall H \in \mathcal{H}$ , radius(H) $\leq 2p$



# Intuition: Try & Fail

Design a (name-independent) routing scheme for distance at most p nodes such that:

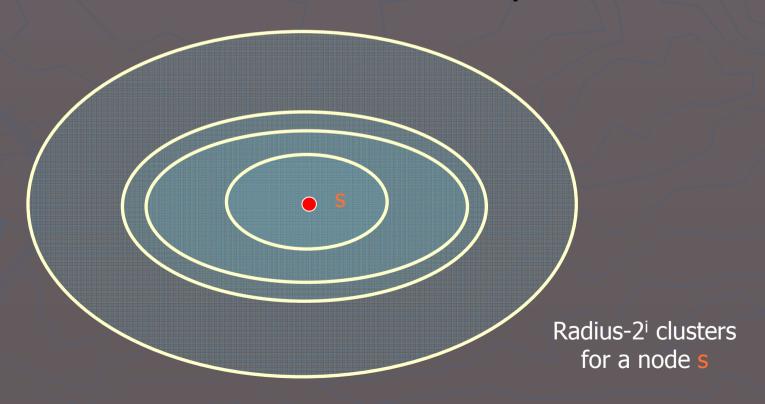
For any source s and target  $t \in G$ 

- 1. If t is at distance  $\leq \rho$  from s, then t is discovered after a route of length  $O(\rho)$
- If t is at distance > p from s, a negative answer is reported back to s after a walk of length O(p)
- ⇒ Trying with  $p = 1,2,4,...,2^{\dagger}$  ..., any t will be found with a constant stretch factor and with an increasing factor of log  $\Delta$  on the space.

# Removing the "log" factor

Construct a sparse partition as before, but store routing only for logn levels instead of log \( \Delta \)

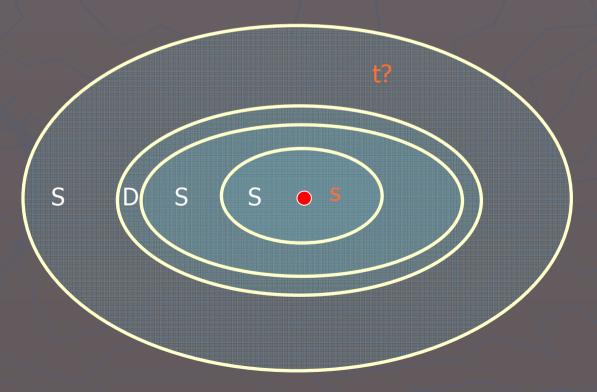
⇒ Dense-Sparse Partition



# Removing the "log" factor

RANGE=levels that at least double the *volume* of the balls (at most logn ranges)

Dense range condition: if increasing the radius by a factor at most 2<sup>5</sup> the volume at least double



# Removing the "log\(\Delta''\) factor

Searching a target t from s in s' clusters:

FOR i=1 to logn DO:

- IF range(s,i) is dense, route with **dense**(i) routing.
- IF range(s,i) is sparse, route with **sparse**(i) routing.

**Dense**(i) routing: search in O(radius(range(s,i)) is OK. **Sparse**(i) routing: negative answer reported faster (by sparsity stored information for that is small)

### Conclusion

Recently, in PODC'06 Konjevod et al. prove that for name-independent routing if stretch<9- $\epsilon$  then space  $\Omega(n^{\epsilon/16})$  for some networks of doubling dimension 10.

► Can be do stretch 9+ε and scale-free polylog routing? (best stretch is 64).